

Investigation 101

Monday AM

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1 *Know your sequences!*. You already know about odds and evens, but you need to have, at the very least, passive familiarity with as many other sequences as possible. Here are a few.

- The **triangular numbers** are the sums of consecutive integers, starting with 1. The first few are 1, 3, 6, 10, 15, 21, 28, 36, 45, 55, 66, 78, 91, 105, 120,
- The **squares** are 1, 4, 9, 16, 25, 36, 49, 64, 81, 100, 121, 144, 169, 196, 225
- The **powers of two** are the numbers of the form 2^k for non-negative integers k . The first few terms are 1, 2, 4, 8, 16, 32, 64, 128, 256, 512, 1024, 2048, . . . , since $2^0 = 1$.
- The **Fibonacci numbers** f_n are defined by $f_1 = 1, f_2 = 1$ and $f_n = f_{n-1} + f_{n-2}$ for $n > 2$. For example, $f_3 = 2, f_4 = 3, f_5 = 5, f_6 = 8$. The first few terms are

1, 1, 2, 3, 5, 8, 13, 21, 34, 55, 89, 144, 233, 377, 610,

2 *Investigating these sequences*. Try to ask questions that involve one or more sequence, and then investigate them. Here are a few suggestions.

- Is there a relationship between odd numbers and squares?
- Are square numbers ever triangular numbers as well?
- Make a list of triangular numbers; then look at what happens when you multiply each number by 8 and then add 1.

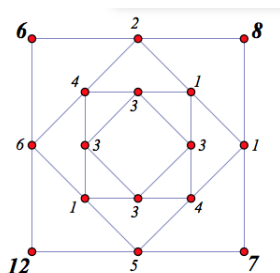
3 *Adding and multiplying*. Here's a fun and simple activity: Write a multiplication table, say from 1×1 up to 10×10 , and figure out how to add up the entries of the table. Without doing a lot of work!

4 A number is called **trapezoidal** if it can be expressed as a sum of two or more consecutive positive integers. For example, $7 = 3 + 4$ and $10 = 1 + 2 + 3 + 4$ and $12 = 3 + 4 + 5$ are all trapezoidal. Investigate, generate questions, come up with conjectures.

5 *Fibonacci investigations*. Here are just a few suggestions.

- Investigate parity (odd or even), divisibility by 3, divisibility by 5, perfect squares, etc. for the Fibonacci numbers.
- Try adding the Fibonacci numbers.
- Try adding squares of Fibonacci numbers.

- 6 *The difference game.* Start by labeling the vertices of a square with numbers. Then write the difference of the values at two adjacent vertices on the midpoint of the line joining them; this produces four new values at the vertices of a smaller square. Keep repeating this process, generating smaller and smaller squares until the process ends. In the example below, we started with the values 6, 8, 7, 12 (shown in larger font) which generated the values 2, 1, 5, 6, then 4, 1, 4, 1. The final square shown has all vertices equal to 3; clearly the next square (and all subsequent squares) will have only zeros at each vertex.



Investigate, generate questions, come up with conjectures.

- 7 *Pizza slicing.* Imagine a giant pizza. For each n , what is the maximum number of pieces you can get if you slice this pizza with straight line cuts? The lines are *infinite*; they are not line segments.

That's the warm up. Now investigate a slight modification that makes the problem even more interesting: Remove the words "the maximum" above, and replace it with "are the possible." For example, if $n = 3$, the *maximum* number of pieces will be 7 (verify!) but it is possible to get fewer. If all three lines coincide, you will get just 2 pieces. If all three lines are parallel, you will get 4 pieces. If two are parallel, and one is not, you get 6.